#### TEMPORAL REPRESENTATION IN NEURONS

# Leaky integrate-and-fire

- LIF is a good standard because:
  - it is simple
  - it produces spikes
  - it is known to be a limiting case of more complex models
  - the parameters in the model map onto known properties of real neurons

#### Outside the Neuron







## LIF and bio-plausibility

- the bilipid cell membrane acts like a capacitor
- has a passive flow of ions through the cell membrane ion channels -- a `leak' current in R
- neurons elicit a stereotypical (spike) when the soma voltage passes a threshold
- the spike cannot be repeated for about 1ms after a spike (absolute refractory period).
- for molecular biology details see: <u>http://</u> <u>soma.npa.uiuc.edu/courses/bio303/ch2.html</u>.

## Derivation of LIF model

 The current across the membrane can be found by differentiating V=Q/C to give

 $J_C = C \frac{dV}{dt}$ 

• The ionic current, J<sub>R</sub>, accounts for this passive leak of charge. Ohm's law gives

 $J_R = \frac{v}{R}.$ 

 Input from dendrites results in J<sub>M</sub>, a membrane current which is the result of J<sub>bias</sub> and J<sub>drive</sub>. Kirchoff's law means

$$J_M = J_C + J_R$$

• So, for  $\tau^{\text{RC}} = RC$ 

$$J_M = C\frac{dV}{dt} + \frac{V}{R}$$
$$\frac{dV}{dt} = -\frac{1}{\tau^{RC}} \left( V(t) - J_M(t)R \right)$$

# Spiking

- This first-order ODE only describes the passive behaviour.
- Once V crosses the neuron threshold, V<sub>th</sub>, the gate closes for τ<sup>ref</sup> and a delta function, δ(t<sub>n</sub>), spike is generated
- So  $\tau^{ref}$  is the absolute refractory period and the spike is a delta function

# Solving the ODE

- Start by assuming a solution of the form  $V(t) = F(t)e^{-t/\tau^{RC}}$
- Substituting gives

 $\frac{d}{dt}\left(F(t)e^{-t/\tau^{RC}}\right)$  $= -\frac{1}{\tau^{RC}} \left( F(t) e^{-t/\tau^{RC}} - J_M(t) R \right)$ 

### • Solving the ODE with that solution form gives: $V(t) = \frac{R}{\tau^{RC}} \int_0^t e^{-(t-t')/\tau^{RC}} J_M(t') dt'.$

 I.e. the voltage right now (at *t*) depends on all past current input, *J<sub>M</sub>*(*t*'), where each input is weighted by a function that exponentially decays as it gets further away (in the past) from the current time (memory).

• Evaluting this integral for constant  $J_M$  gives:  $V(t) = J_M R \left(1 - e^{-t/\tau^{RC}}\right).$ 

#### LIF Response Function

• Firing rate as a function of time to threshold is • We can find  $t_{th}$   $a(t_{th}) = \frac{1}{t_{th} + \tau^{ref}}$ 

$$V_{th} = J_M R \left( 1 - e^{-t_{th}/\tau^{RC}} \right)$$
$$t_{th} = -\tau^{RC} \ln \left( 1 - \frac{V_{th}}{J_M R} \right).$$

• Substituting and re-arranging gives  $a(x) = \frac{1}{\tau^{ref} - \tau^{RC} \ln\left(1 - \frac{J_{th}}{J_M(x)}\right)}_{Recall : J_M(x) = \alpha x + J^{bias}}$ 

## Weaknesses of the LIF model

- they are point neurons
- time courses of different ion conductances are not modeled
- many physiologically unrealistic assumptions (R constant, J<sub>M</sub> static, V<sub>th</sub> static, no adaptation, etc.)
- One standard complaint with LIF models is that dendrites are linear, but the way J<sub>M</sub>(x) is determined is not part of the LIF model

# Temporal Coding

- Debate between two views of neural coding:
- 1. rate codes: The firing rate (over about 100ms) of the neuron is what carries information.
- 2. timing codes: The *precise* pattern of spike generation carries information.
- So defined, both contradicted by some evidence
- Luckily, we don't have to choose either kind of code, given our characterization.

## Temporal encoding

- Temporal encoder, just like population encoder  $a(x(t)) = G[J(x(t))] = \sum_{n} \delta(t t_n),$
- Where I(m(t))
  - $J(x(t)) = \alpha \tilde{\phi} x(t) + J^{bias}$

• Need a temporal decoder, *h*(*t*)

## Temporal Decoding

- In short, we want to find the optimal linear h(t) in  $\hat{x}(t) = \int_0^T h(t - t') \sum_n \delta(t' - t_n) dt'$
- I.e., we're trying to find the impulse response of a linear system that would give the best estimate of x(t) given the spike train
- Evaluating gives:

$$\hat{x}(t) = \sum h(t - t_n).$$

#### Convolution



• The response of a linear system (which could be a decoder), is just such a convolution of the impulse response with the input

## Neural convolutions

$$\begin{aligned} \hat{x}(t) &= \int_0^T h(t-t') \sum_n \delta(t'-t_n) dt' \\ &= \sum_n \int_0^T h(t-t') \delta(t'-t_n) dt' \\ \text{for one n} &= \int_0^T h(t-t') \delta(t'-s) dt' \\ &\int f(t-\tau) & g(\tau) \\ V(t) &= \frac{R}{\tau^{RC}} \int_0^t e^{-(t-t')/\tau^{RC}} J_M(t') dt'. \end{aligned}$$

## Temporal Representation





'Off' Neuron



- We need to define our domain ('x' in the population case)
- How about a Fourier series

$$x(t; \mathbf{A}) = \sum_{n=-(N-1)/2}^{(N-1)/2} A_n e^{i\omega_n t}$$

• Where the coefficients are chosen somehow  $\rho(\mathbf{A}) = \prod_{n=0}^{(N-1)/2} \rho(A_n) = \prod_{n=0}^{(N-1)/2} \frac{1}{\sqrt{2\pi\mathcal{P}_n}} e^{-A_n^2/2\mathcal{P}_n}$ 

### Fourier transform

# • Any function can be expressed as a series of sines and cosines



f+3f+5f

#### f+3f+5f+...+15f

f+3f



#### Fourier series



• *A<sub>n</sub>* are complex

• *A<sub>n</sub>* are complex conjugates around zero if *f*(*t*) is real.

#### An example

- $y = sin(x) + 2^* cos(2^*x) + .5^* sin(5^*x) + cos(8^*x);$
- plot(x,y)
- plot(fftshift(abs(fft(y))))





# Minimizing

• So, we want to minimize:

$$\left\langle \left[ x(t;\mathbf{A}) - h(t) * R(t;\mathbf{A}) \right]^2 \right\rangle$$

• In frequency space:

 $E = \left\langle \frac{1}{2\pi} \left| x(\omega; \mathbf{A}) - h(\omega) R(\omega; \mathbf{A}) \right|^2 \right\rangle_{\mathbf{A}, \omega}$ 

#### Monte Carlo

• We can't solve this directly, so we estimate

$$E = \frac{1}{N^{\alpha}} \sum_{\alpha} \sum_{n} |A^{\alpha}(\omega_n) - h(\omega_n)R(\omega_n; \mathbf{A}^{\alpha})|^2.$$

- with a bunch of samples (i.e., windowing)
- This allows us to solve for the decoder

$$h(\omega) = \frac{\langle A(\omega)R^*(\omega)\rangle_{\mathbf{A}}}{\left\langle |R(\omega;\mathbf{A})|^2 \right\rangle_{\mathbf{A}}}$$

# A sample filter



## About this filter

- The filter was found for bandlimited (0-30Hz) Gaussian white noise on 4 s of data.
- The filter is not symmetrical in time but skewed in the positive direction
- The filter has a negative time component (non-causal).

# Decoding examples



#### Power Spectrum Comparison



## Rate/timing code

#### Same h(t), different signals (note x-axis)



#### Correlation times

- One way to think about the difference between these functions is in terms of correlation time
- Correlation time: the maximum time window for which the autocorrelation function is above half its maximum value.  $A(\tau) = \int_{-\infty}^{\infty} f(t)f(t+\tau) dt$
- Future values of the signal are predictable out to that window
- So generally, a wider bandwidth means a shorter correlation time

#### Correlation time

 Different correlations times for finding h(t) make some, but not a huge difference



# On optimal filters

- Optimal decoder extends just over 5 ms or so.
- They are non-causal... hence not used by brains
- Nevertheless, they provide:
  - a means of comparing models to real neurons
  - bounds for non-optimal decoding
  - justification of linear filtering

# Typical PSCs



From: http://www.zoo.utoronto.ca/ berry/zoo252/19/lect9.htm

#### Post-synpatic currents

- PSCs are ellicited upon the reception of neurotransmitters by dendrites.
- PSCs look surprisingly like optimal filters (although they are strictly causal).
- They can be used as temporal filters...

# Decoding with PSCs



#### Power spectrum comparison



# PSCs vs Optimal filters

- Results in small reduction in information transmission, but a huge gain in plausibility
- Reductions in coding accuracy can be made up for by including more neurons.
- Similarity suggests linear decoding is a good characterization of neural representation
- So, all future models use PSC filtering instead of optimal filtering

## Information in neural systems

- measures are surprisingly consistent across many different neural systems
  - cricket cercal system, between about 150 and 300 b/s. (between 1.1 and 3 bits per spike)
  - bullfrog sacculus rates of about 3 b/s
  - motion-selective H1 neurons; about 3 b/s
  - salamander retina, rate of about 3.4 b/s
  - primate visual area V5 1-2 b/s

 highest transmission rates: bullfrog auditory neurons, rates as high as 7.8 b/s (natural stimuli, broadband, 1.4 b/s)

#### Lessons

- these are impressively high transmission rates, approach the optimal possible coding efficiencies
- in frog sacculus, cricket cerci, bullfrog audition, and electric fish, the codes are 20-60% efficient
- efficiency increases for natural stimuli
- methods provide alower bound on the code, efficiencies could be higher

## Information theory

 Self-information is defined as  $I(x) = log_2(1/p(x)) = -log_2(p(x))$ • So, for independent events,  $I(x_1 x_2) = I(x_1) + I(x_2)$  Entropy  $H(x) = E(I(x)) = -\sum p(x_i) log_2 p(x_i)$ n Noise

Receiver

Channel

**Transmitter** 

## Information in model neurons

- Technically, since the models are deterministic, there is no source of uncertainty.
- However, we have a source of error (linear decoding for nonlinear encoding).
- Can calculate information by looking at sources of error and using the Hartley-Shannon theorem:

$$I = \frac{1}{2}\log_2(1 + SNR)$$

## Information and SNR

 Signal is explained power, noise is unexplained power (or variance), so





• Where

 $MSE = \langle x^2 \rangle_x - \langle \hat{x}^2 \rangle_x$  $\langle \hat{x}^2 \rangle_x = \langle h^2 R^2 \rangle_x$ 

#### Information rate

• Information wrt input signal *x* per frequency channel:

$$I = \frac{1}{2} \log_2 \left[ \frac{\left\langle x^2 \right\rangle_x}{\left\langle x^2 \right\rangle_x - \frac{\left\langle x \cdot R(x) \right\rangle_x^2}{\left\langle R^2(x) \right\rangle_x}} \right]$$

• So we can compute the rate as  $InfoRate = \frac{1}{2} \frac{\Delta \omega}{2\pi} \sum_{n} I_{n}$ 

# Optimal & PSC decoding

