

# Spaun: A biologically realistic large-scale functional brain model

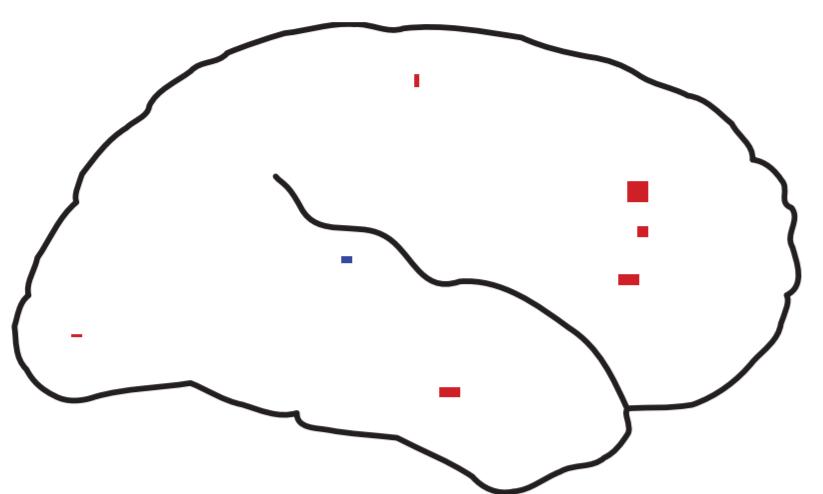


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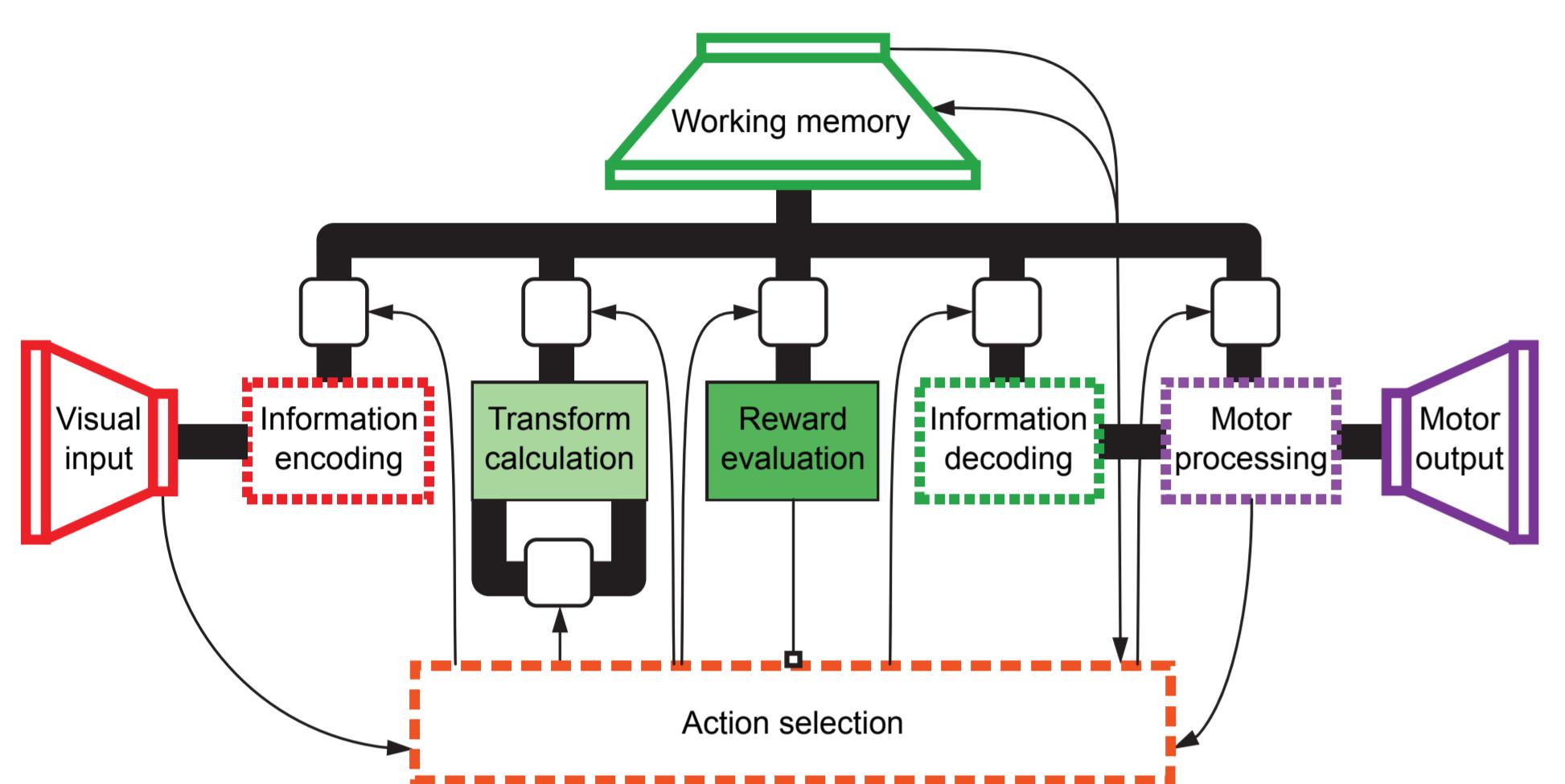
Trevor Bekolay, Xuan Choo, Terrence C. Stewart, Travis DeWolf, Yichuan Tang, Daniel Rasmussen, Jan Gosmann



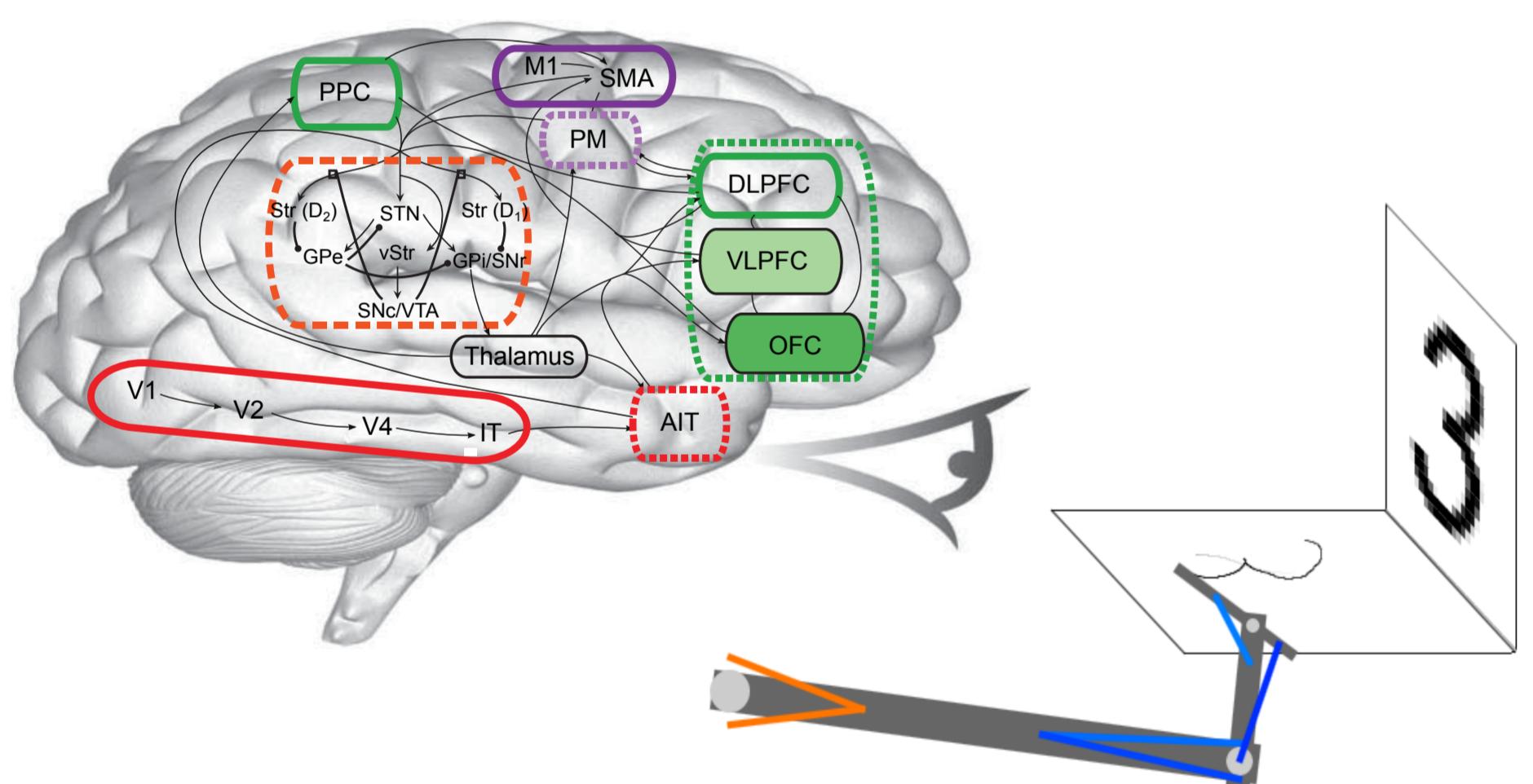
The Semantic Pointer Architecture Unified Network (Spaun) is a network of **2.5 million interconnected artificial spiking neurons**.



Spaun is composed of groups of neurons that perform functions necessary to complete cognitive tasks. It **flexibly coordinates** those groups depending on the cognitive task being performed.



These functionally related groups of neurons are mapped onto brain areas consistent with our current understanding of functional neuroanatomy. Spaun can be manipulated in order to **test hypotheses in neuroscience**.



## Theory

1m	CNS
10cm	Systems
1cm	Maps
1mm	Networks
100μm	Neurons
1μm	Synapses
10nm	Molecules

← Nengo modelling software<sup>1</sup>

← Semantic pointer architecture<sup>2</sup>

*List = Pos1 ⊕ Item1 ⊕ Pos2 ⊕ Item2 ...*

← Neural Engineering Framework

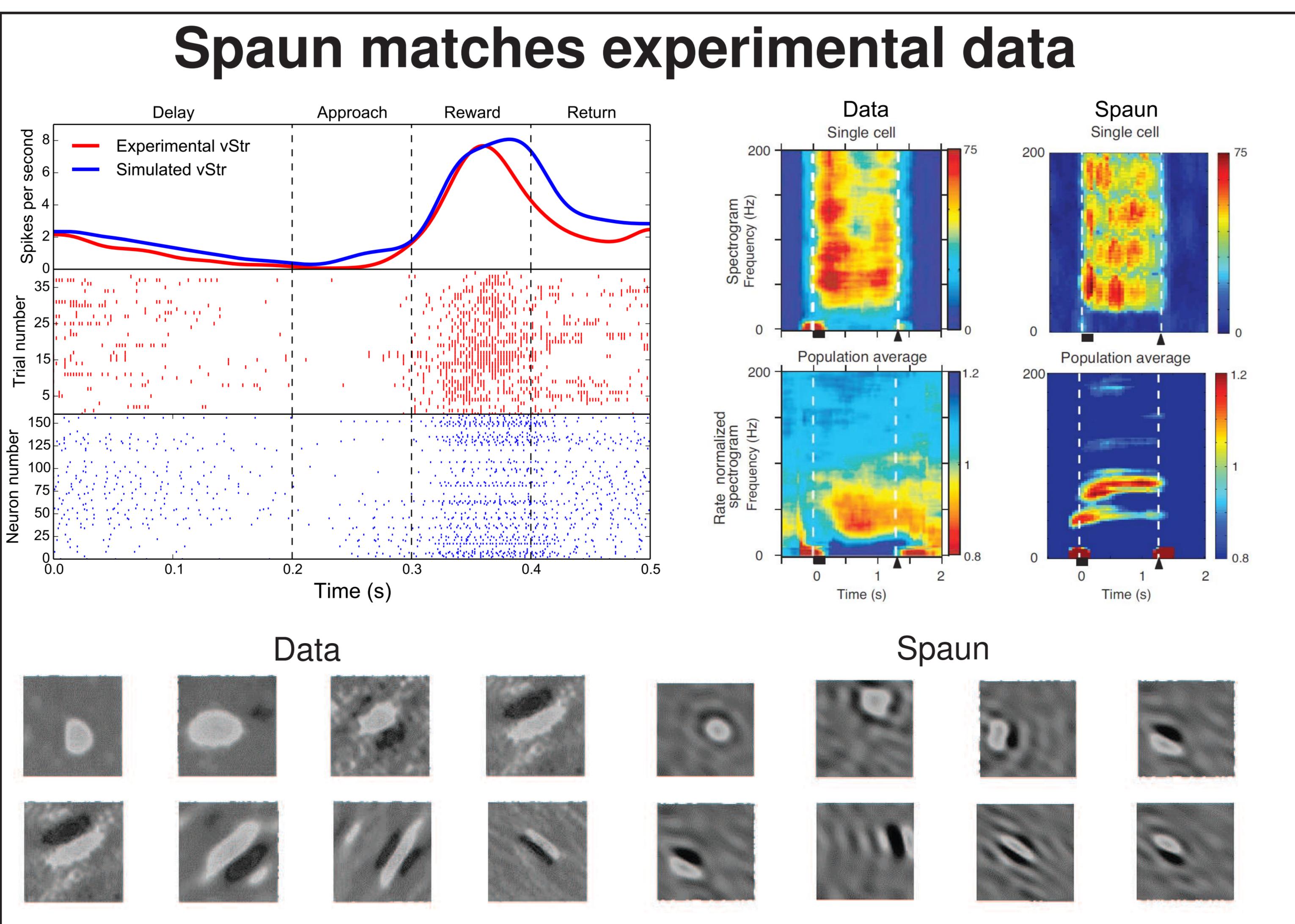
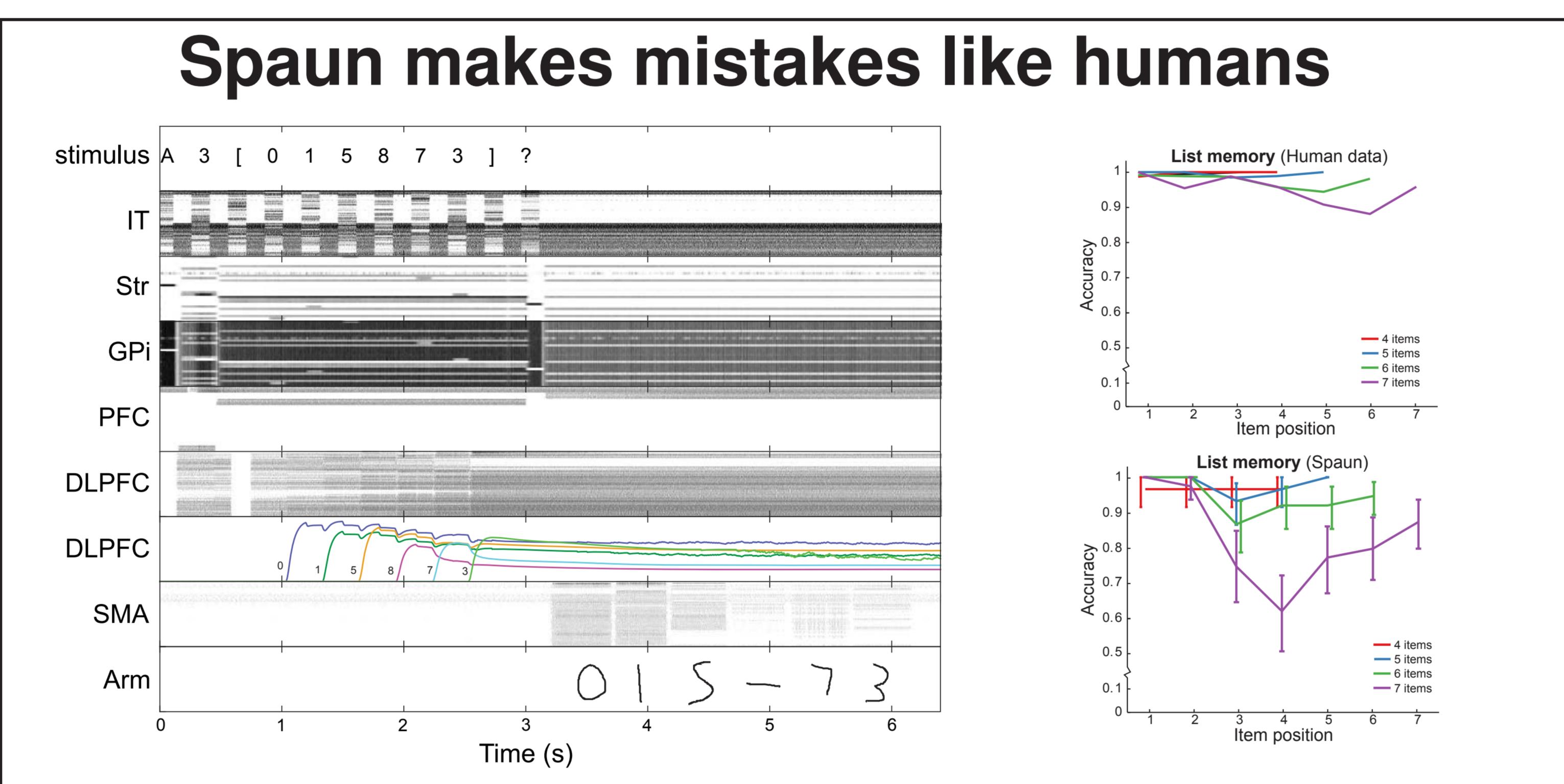
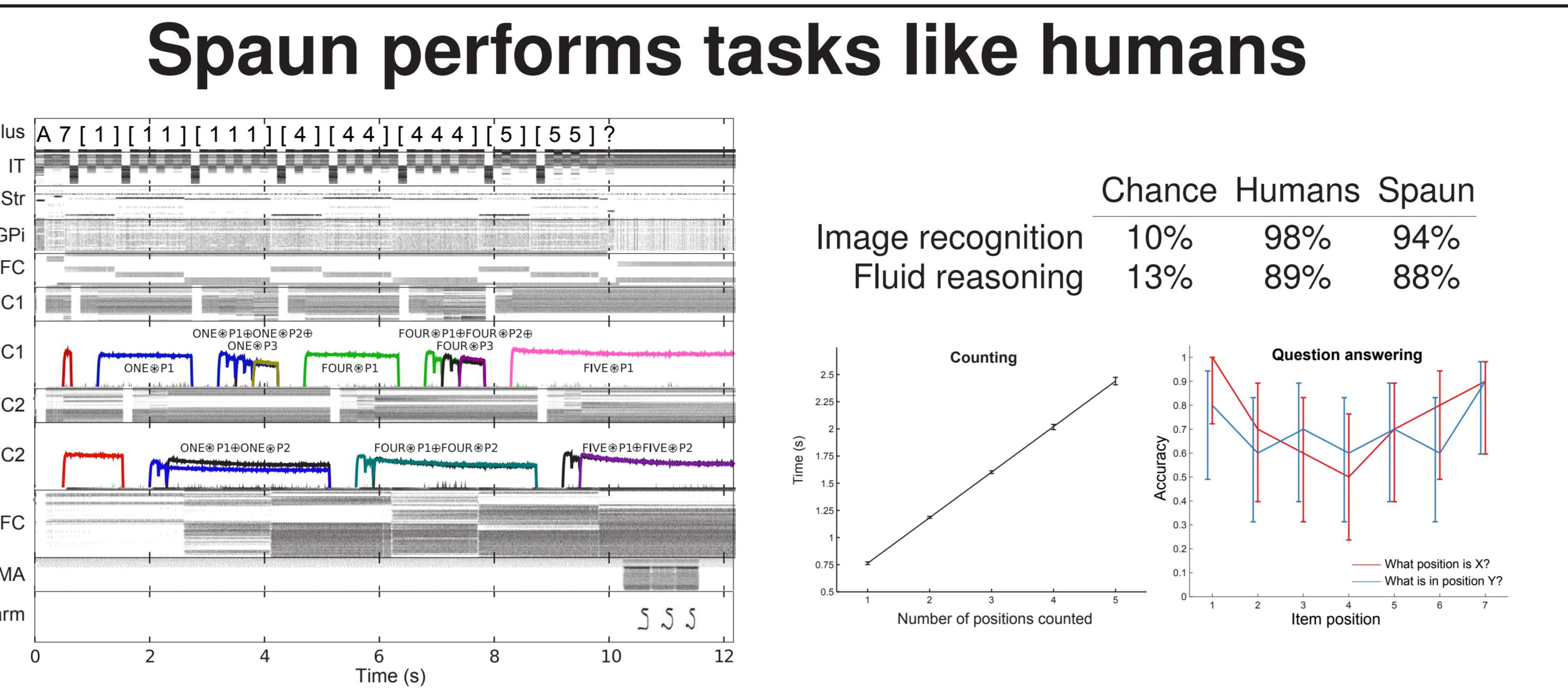
$\omega_{ij} = \alpha_j \mathbf{d}_i \mathbf{e}_j \quad \hat{\mathbf{x}} = \sum_i \alpha_i (\mathbf{x}) \mathbf{d}_i$

← Single-cell modelling

$\frac{dV}{dt} = -\frac{1}{RC}(V(t) - J(t)R)$

← Post-synaptic current curves

$h(t) = e^{-t/\tau}$  if  $t > 0$



Spaun can perform 8 cognitive tasks using **only visual information** and **without external intervention**.

#### Copy drawing

"Copy this 2."

A 0 [ 2 ] ?  $\Rightarrow$  2

#### Image recognition

"Write a 2."

A 1 [ 2 ] ?  $\Rightarrow$  2

#### Gambling

"Try slot machine 0, 1 or 2."

A 2 ?  $\Rightarrow$  0  
A 2 ?  $\Rightarrow$  1  
A 2 ?  $\Rightarrow$  1

#### List memory

"Write the list 0 1 5 8 7 3."

A 3 [ 0 1 5 8 7 3 ] ?  $\Rightarrow$  0 1 5 8 7 3

#### Counting

"Starting from 3, count 5."

A 4 [ 3 ] [ 5 ] ?  $\Rightarrow$  8

#### Question answering

"Write the 2nd number in 0 1 5 8 7 3."

A 5 [ 0 1 5 8 7 3 ] [ P ] [ 2 ] ?  $\Rightarrow$  1

#### Rapid variable creation

"Complete the pattern:  
0014→14, 0094→94, 0074→?"

A 6 [ 0 0 1 4 ] [ 1 4 ]  
[ 0 0 9 4 ] [ 9 4 ]  
[ 0 0 7 4 ] ?  $\Rightarrow$  74

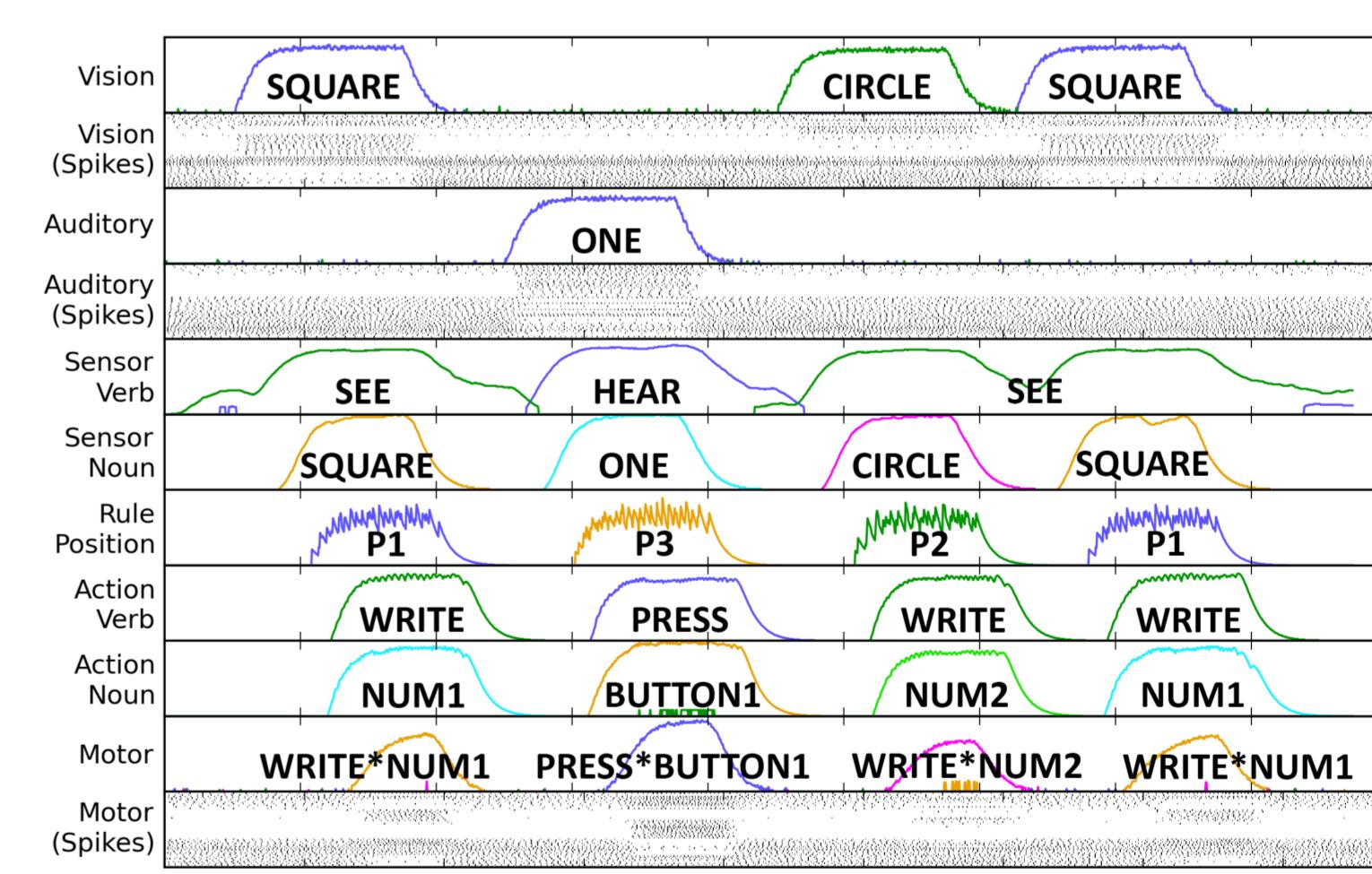
#### Fluid reasoning

"Fill in the last cell."

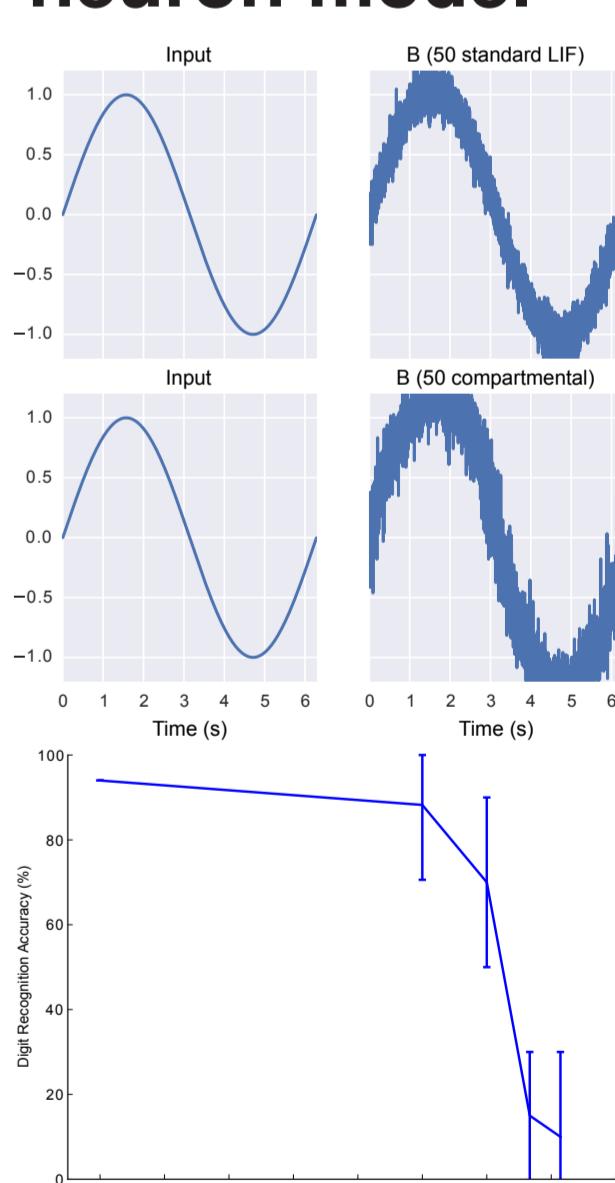
A 7 [ 1 ] [ 1 1 ] [ 1 1 1 ]  
[ 4 ] [ 4 4 ] [ 4 4 4 ]  
[ 5 ] [ 5 5 ] ?  $\Rightarrow$  555

## Recent developments

### General instruction processing



### Conductance neuron model<sup>3</sup>



A large-scale model of the functioning brain. *Science*, 338:1202–1205.  
Chris Eliasmith, Terrence C. Stewart, Xuan Choo, Trevor Bekolay, Travis DeWolf, Yichuan Tang, and Daniel Rasmussen (2012).

1) Trevor Bekolay et al. (2013). Nengo: a Python tool for building large-scale functional brain models. *Frontiers in Neuroinformatics* 7. Available at <http://github.com/nengo/nengo>

2) Chris Eliasmith (2013). *How to build a brain: A neural architecture for biological cognition*. Oxford University Press.

3) Armin Bahl, Martin B. Stemmler, Andreas V.M. and Arnd Roth (2012). Automated optimization of a reduced layer 5 pyramidal cell model based on experimental data. *Journal of Neuroscience Methods*, 210:22–34.

View this poster online at <http://compneuro.uwaterloo.ca/files/spaun-2015.pdf>