

NOCH: A framework for biologically plausible models of neural motor control

Travis DeWolf, Chris Eliasmith {tdewolf,celiasmith}@uwaterloo.ca

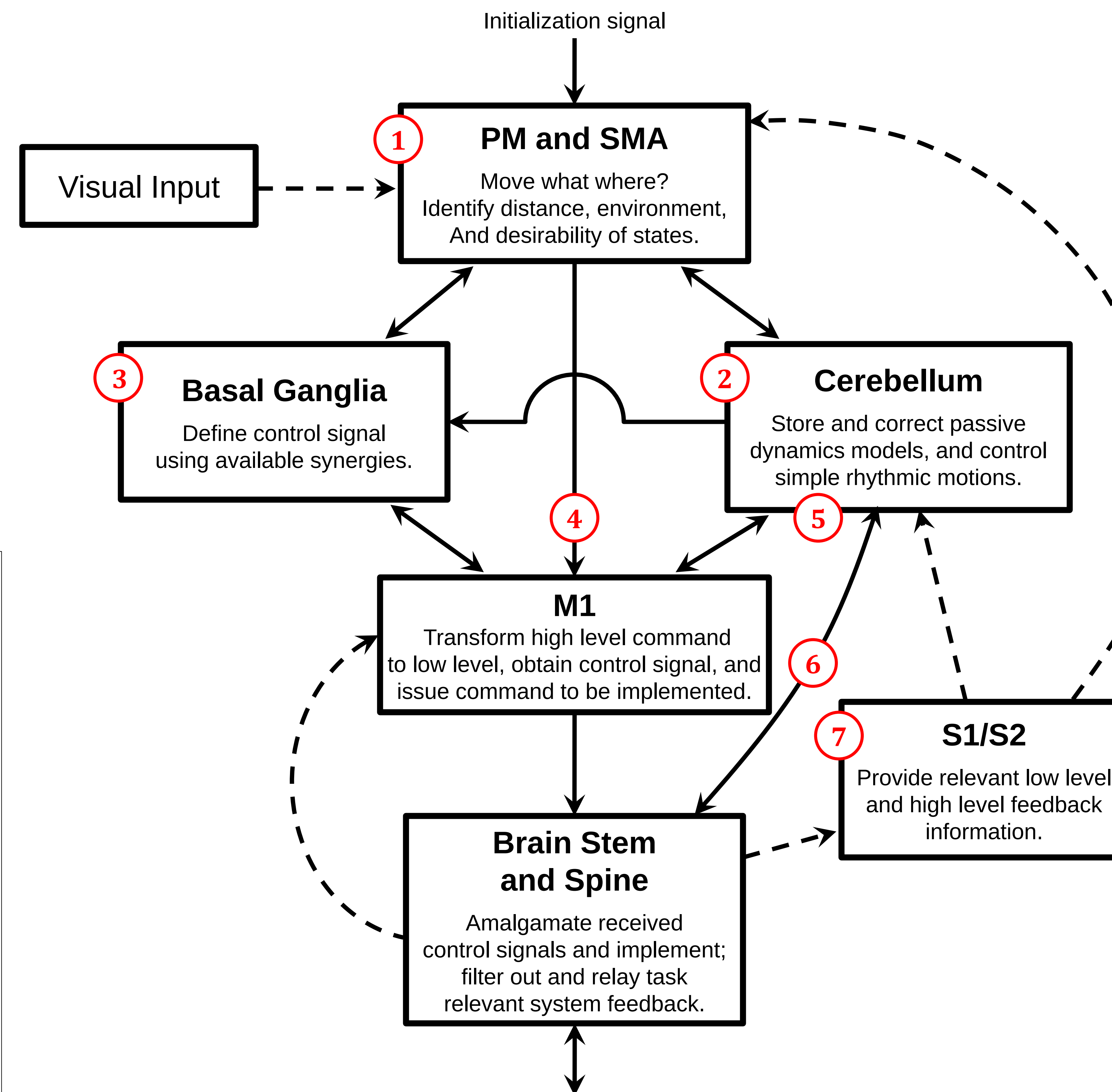
Motivation

- To bring together current neurobiological research and control theory into a framework for neural motor control
- Goals:
 - Further define the required functions and constraints on models of motor control
 - Provide a broad context for the investigation of neural components of motor control
 - Give insight into design of efficient and effective control systems

NOCH in action

- 1 Target(s) specified in high-level, low-dimensional space; visual input incorporated, identifying distances and object locations
- 2 Task-relevant internal model of system dynamics retrieved, and “automatic” motor commands issued
- 3 Optimal action is specified as a summation of weighted components (synergies)
- 4 High-level commands issued to M1; M1 transforms high- to low-level commands ; BG maps low-level command to synergies
- 5 Inertial information and motor plan corrections are added to the motor command by the CB
- 6 CB also sends motor commands regulating posture, locomotion, etc. directly to brain stem to be incorporated with descending commands
- 7 Task-relevant low-level feedback sent to M1 and CB from S1; in S2 feedback is transformed to a high-level signal and sent to the PM & SMA

The Neural Optimal Control Hierarchy (NOCH)

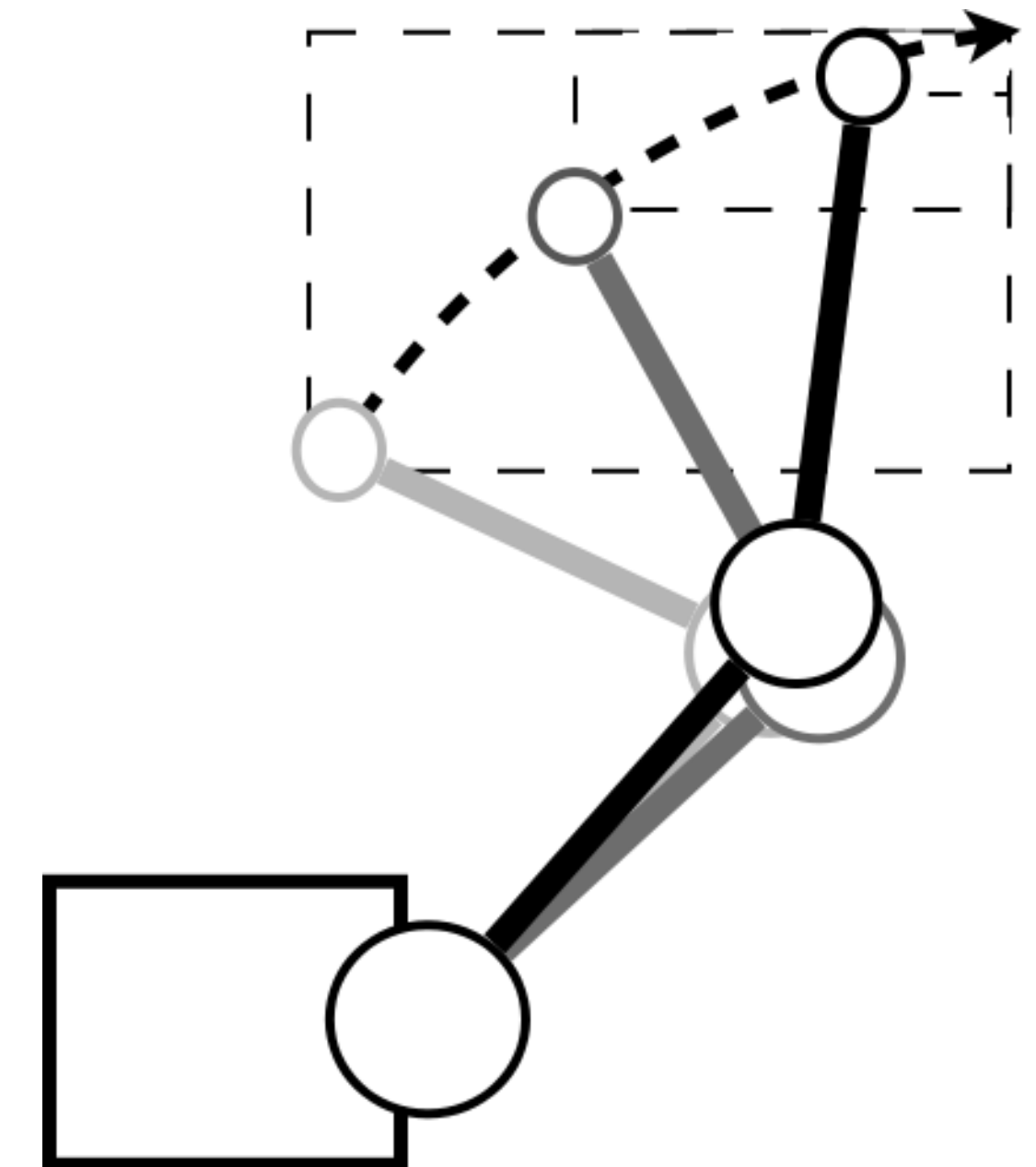


Empirical support

- Damage to PM and SMA impairs volitional complex movements^{Schell1984}
- Damage to PMd impairs visual on-line error correction of movements^{Lee2006}
- CB has a disynaptic pathway from dentate to striatum^{Hoshi2005} for movement scaling (see results)
- CB is involved in control of posture, balance, and locomotion^{Ghez1984} and has direct communication pathways to the brain stem
- Cerebro-CB is active during movement planning and mental rehearsal^{Georgopoulos1982}

Arm reach implementation

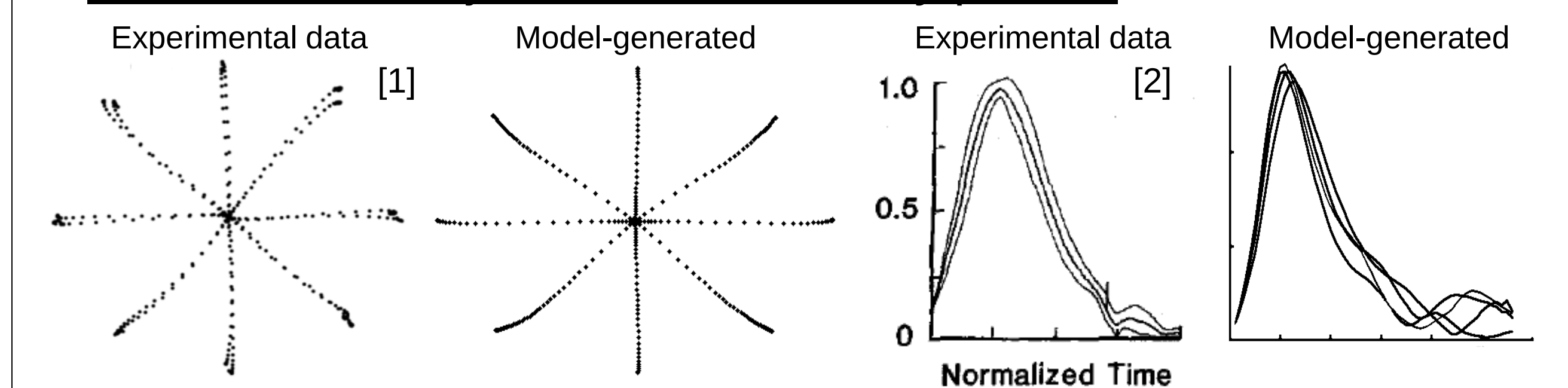
- High-level Linear Bellman Controller^{Todorov2009}
- Quadratic programming converts high to low level signal
- CB damage: add noise to internal dynamics models
- HD: add unwanted components as noise into the signal



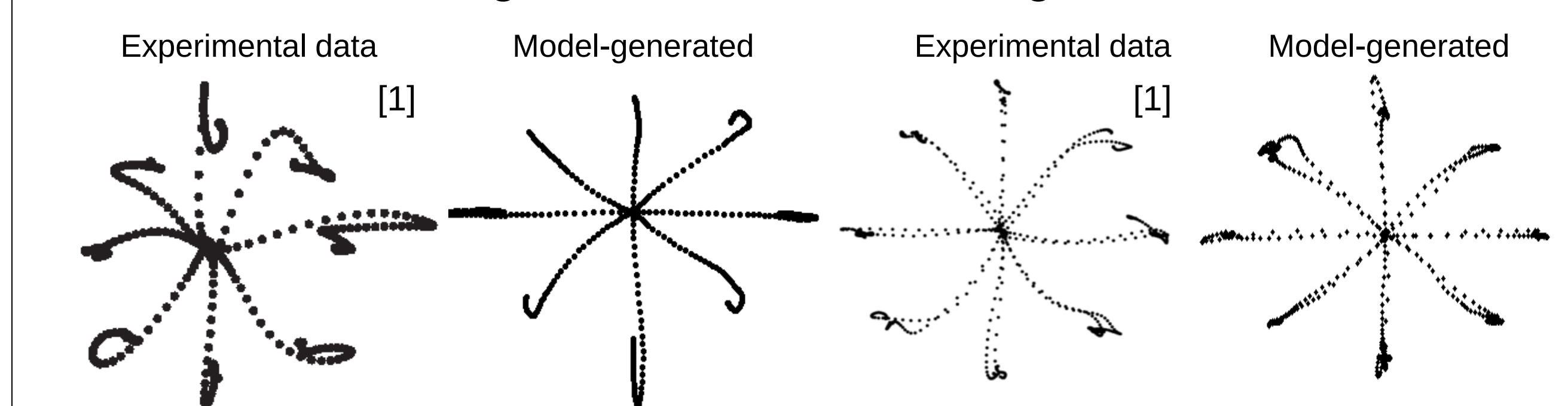
[1] Smith, 2000
[2] Soechting, 1984

Results

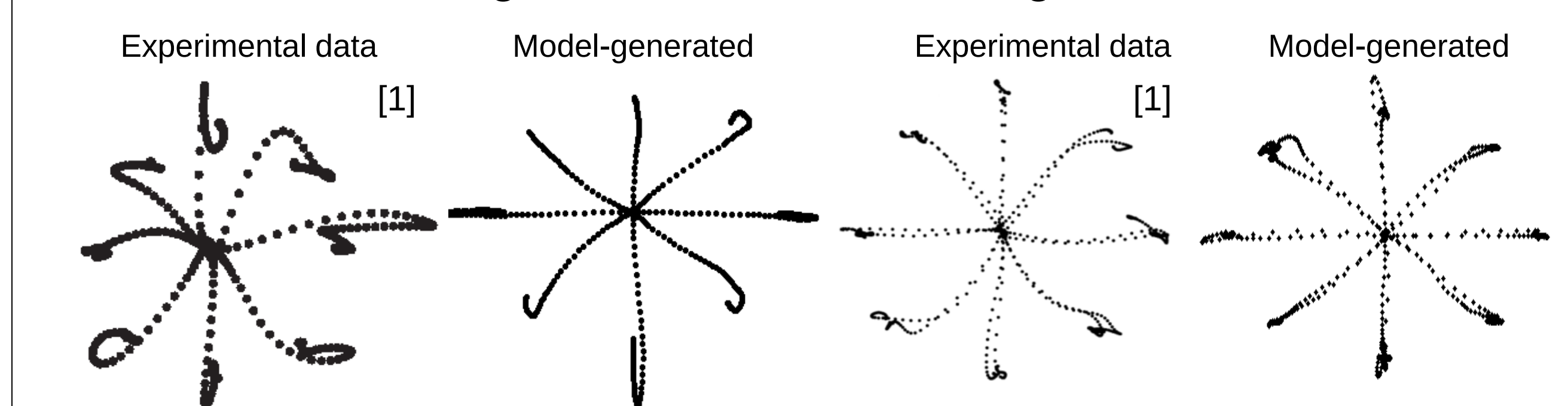
Normal reach trajectories and velocity profiles



Cerebellum damage



Huntington's Disease



Predictions

- BG provides novel control signals and decomposes complex movements into component parts (see results)
- PM & SMA divide the operating space, and scale it to effect more precise commands as the target is approached (see results)
- CB is not sufficient for volitional adaptation of rhythmic movements
- S2 transforms system feedback to the high-level for PM & SMA to incorporate the low-level information