

Learning in large-scale spiking neural networks

Trevor Bekolay

Center for Theoretical Neuroscience
University of Waterloo

Master's thesis presentation
August 17, 2011

Outline

Unsupervised learning

Supervised learning

Reinforcement learning



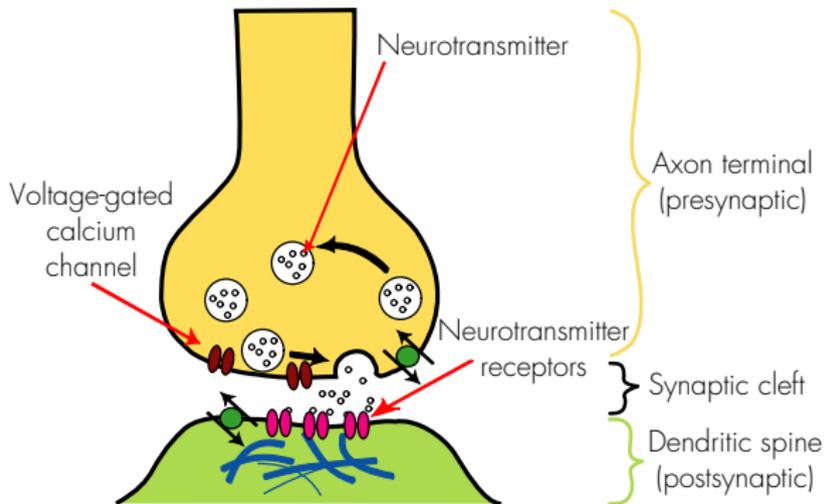
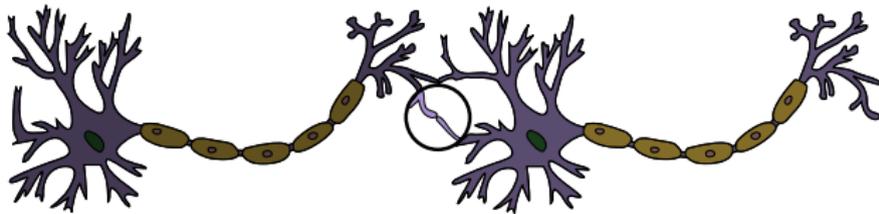
Unsupervised learning



The problem

How does the brain learn without feedback?

Neurons connect at synapses



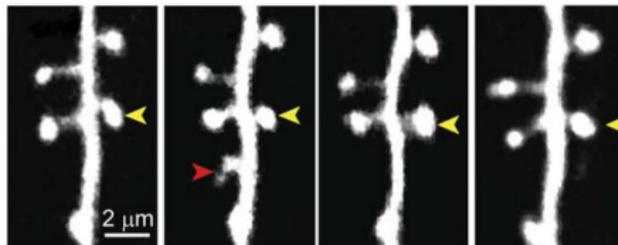
Synaptic strengths change

Definitions

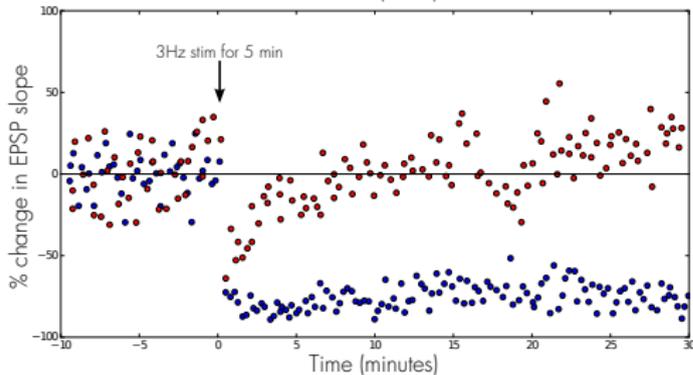
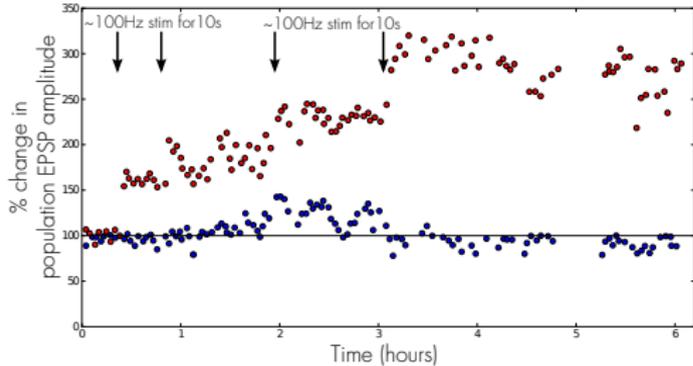
This is called **synaptic plasticity**.

When a synapses gets stronger, it is **potentiated**.

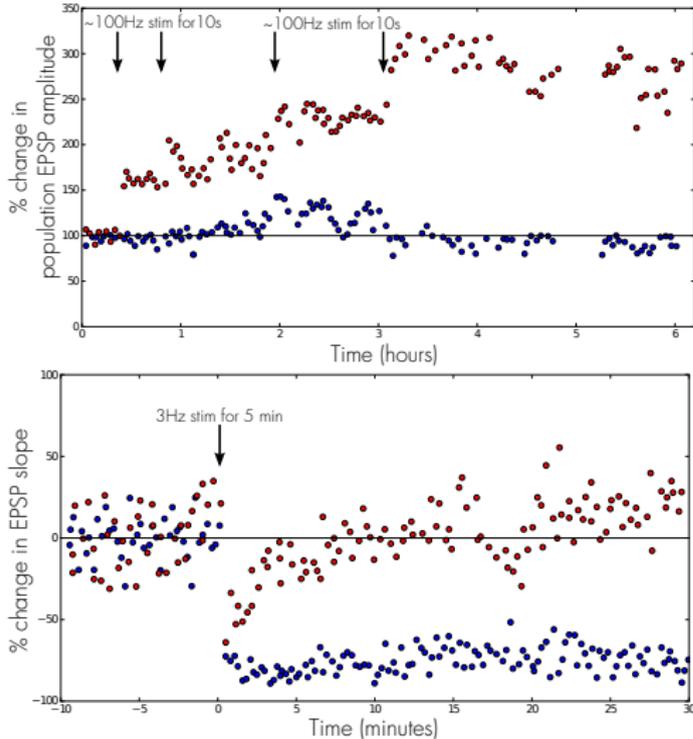
When a synapse gets weaker, it is **depressed**.



Modelling LTP/LTD

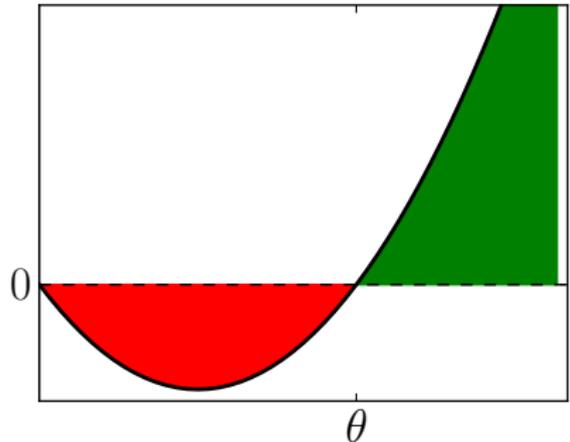


Modelling LTP/LTD

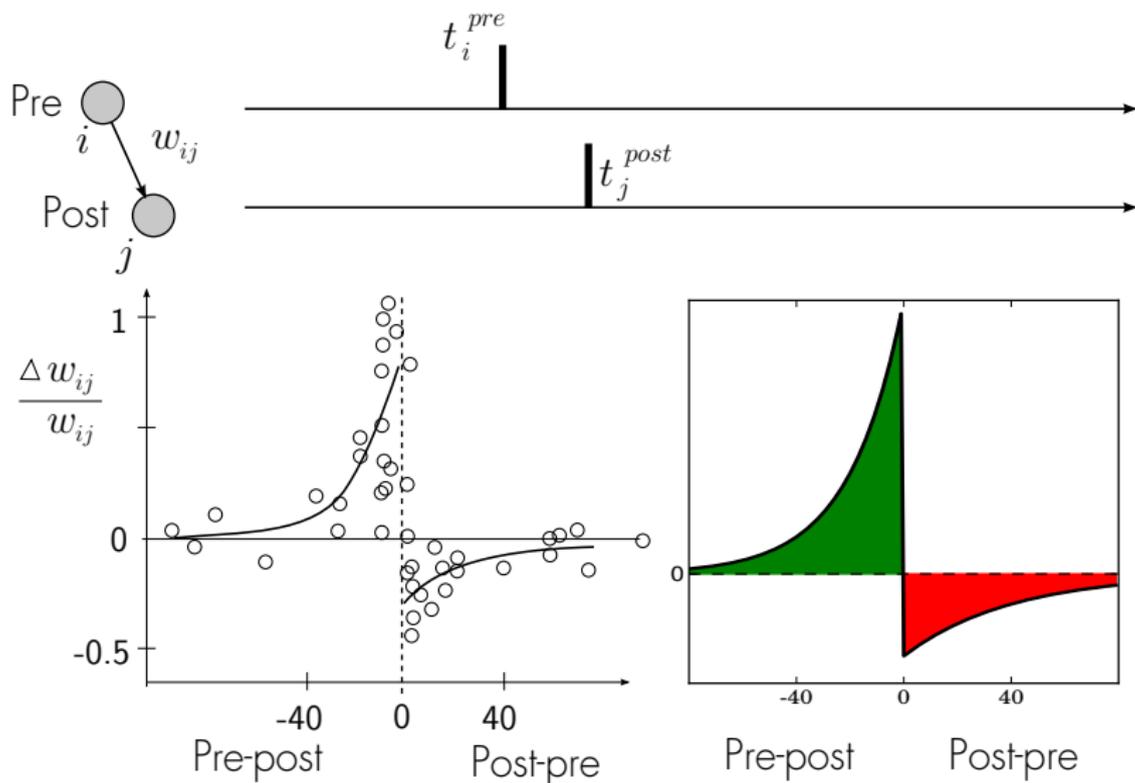


BCM rule

$$\Delta\omega_{ij} = \kappa a_i a_j (a_j - \theta)$$



Modelling LTP/LTD with timing



What's the difference?



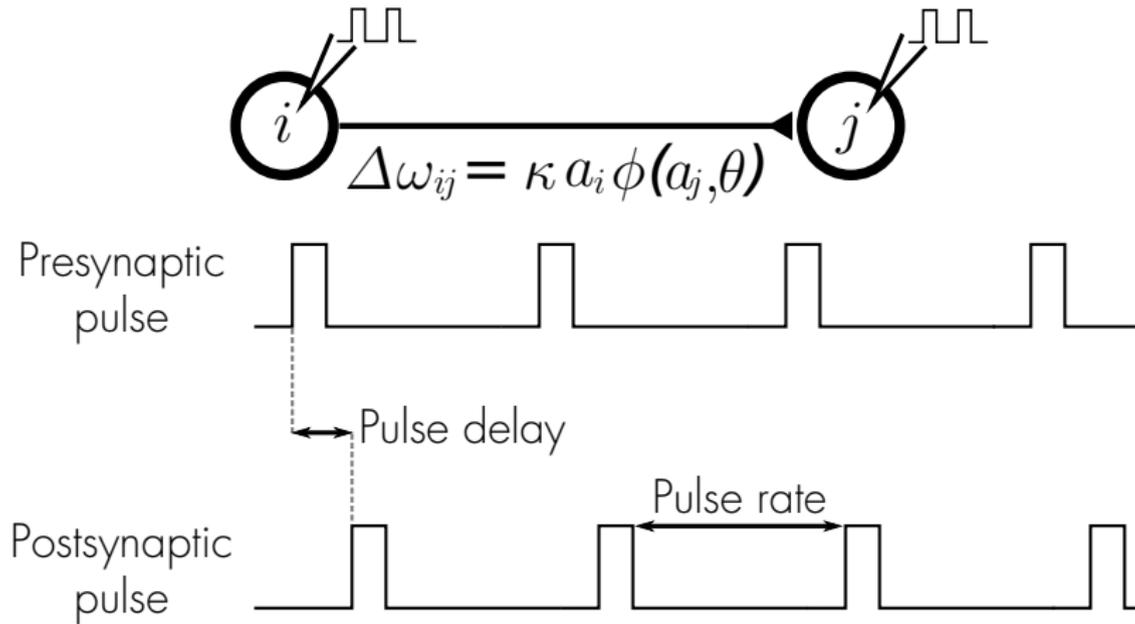
What's the difference?



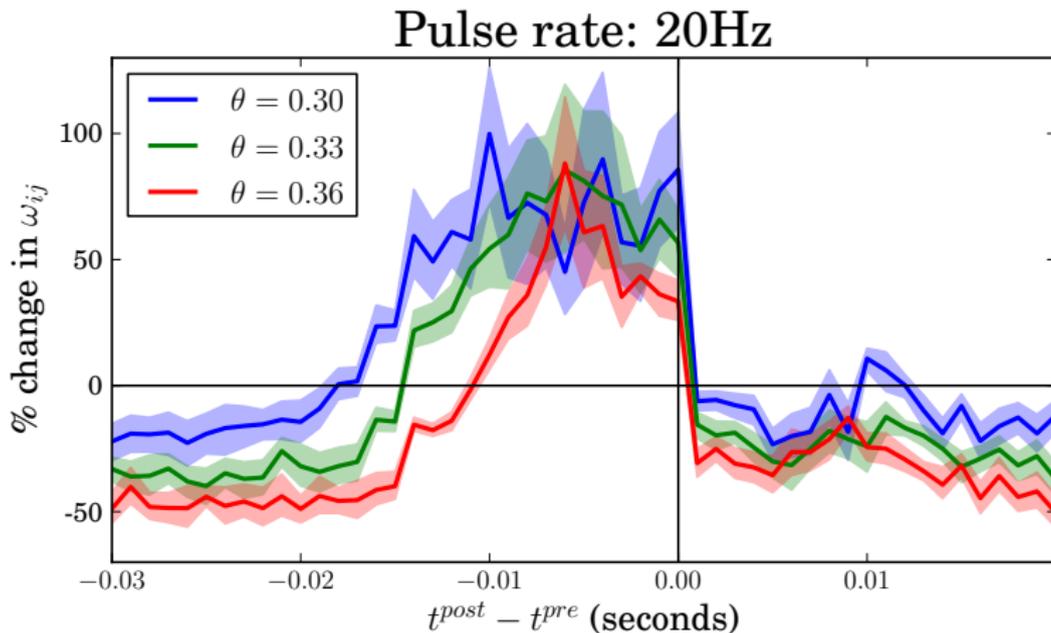
Theorem

If spike trains have Poisson statistics, STDP can be mapped onto a BCM rule (Izhikevich, 2003 and Pfister & Gerstner, 2006).

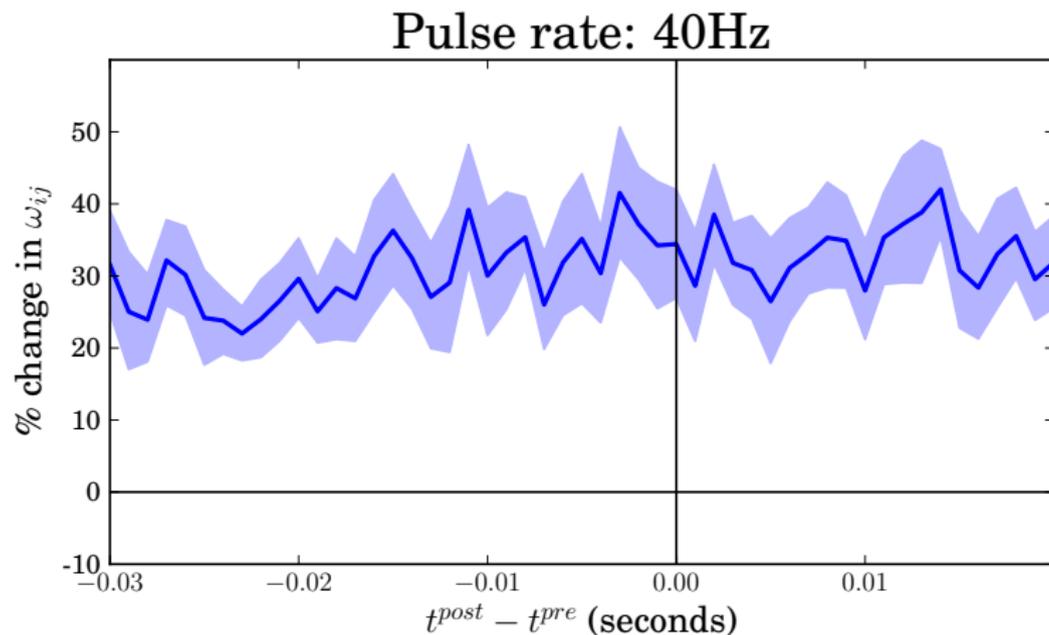
Test with a simulation



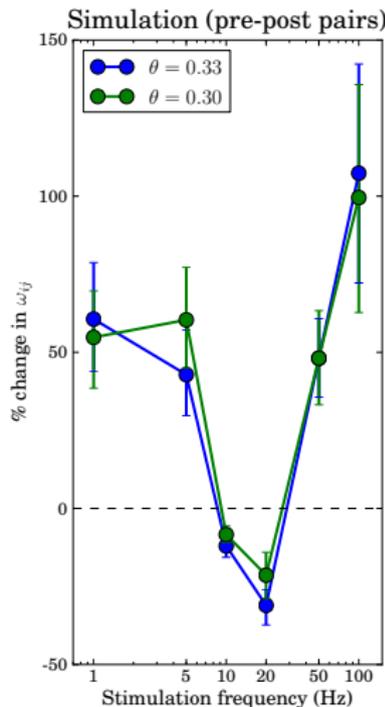
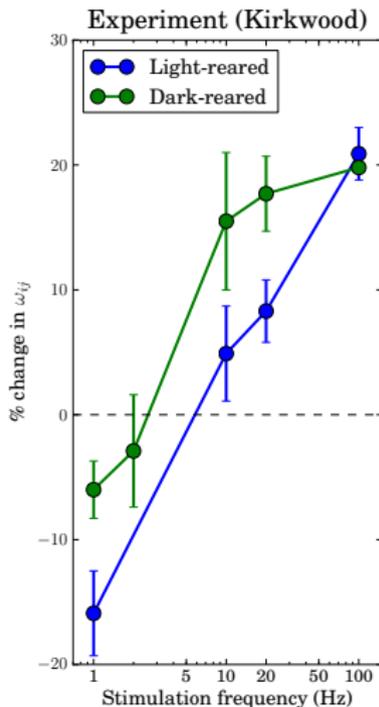
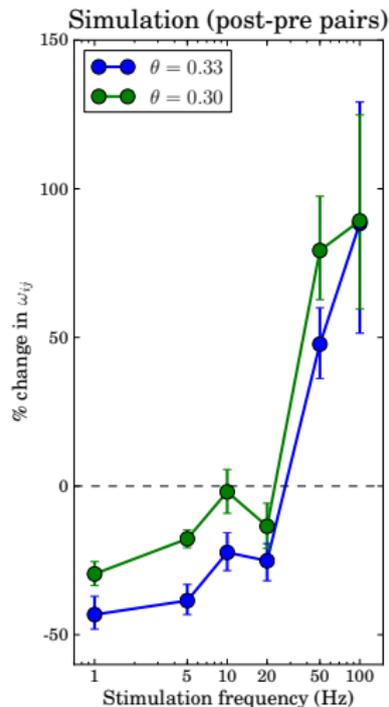
Recreated STDP curve



Exhibits frequency dependence



Frequency dependence details



Supervised learning



The problem

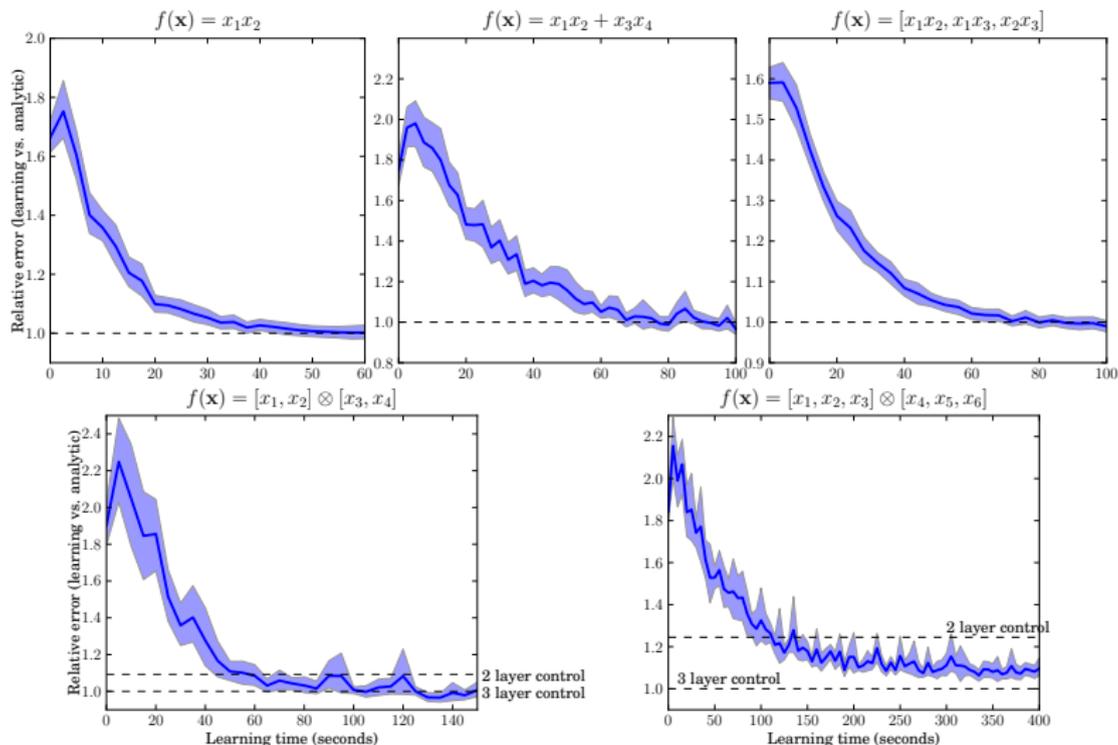
Given input \mathbf{X} and output \mathbf{Y} , find $G(\mathbf{x}) = \mathbf{y}$

Learning nonlinear functions

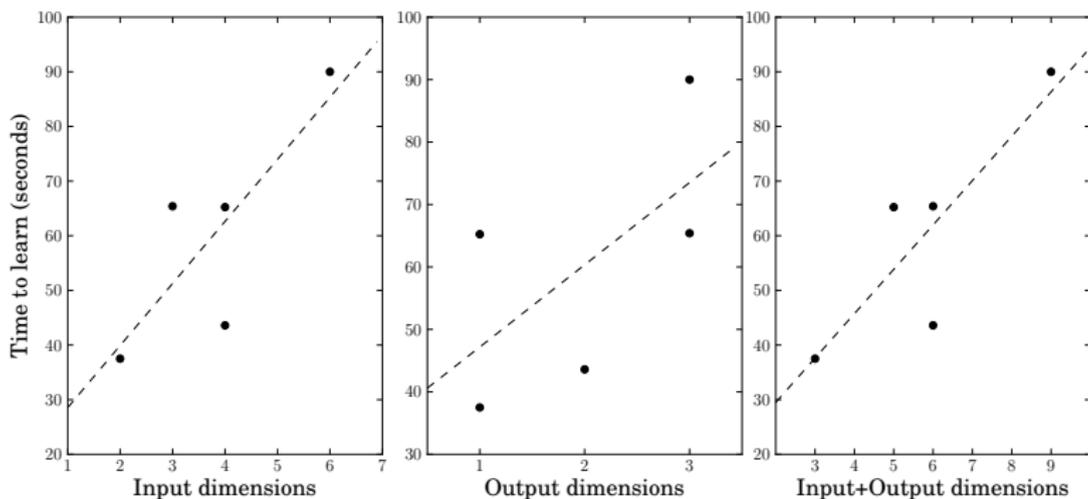


Function	Input dimensions	Output dimensions	Neurons in learning network	Neurons in control network
$f(\mathbf{x}) = x_1x_2$	2	1	420	420
$f(\mathbf{x}) = x_1x_2 + x_3x_4$	4	1	756	756
$f(\mathbf{x}) = [x_1x_2, x_1x_3, x_2x_3]$	3	3	756	756
$f(\mathbf{x}) = [x_1, x_2] \otimes [x_3, x_4]$	4	2	700	704 (2-layer) 1500 (3-layer)
$f(\mathbf{x}) = [x_1, x_2, x_3] \otimes [x_4, x_5, x_6]$	6	3	800	804 (2-layer) 1700 (3-layer)

Simulation results



Simulation results



~ 2.25 hours to learn 500 \rightarrow 500 D function



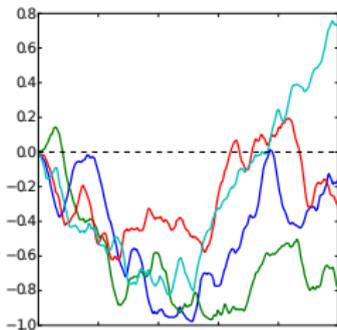
Large-scale models



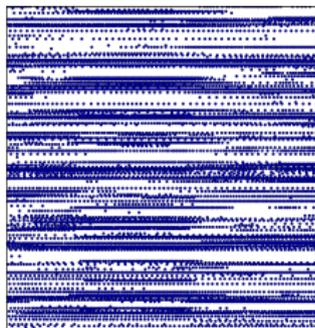
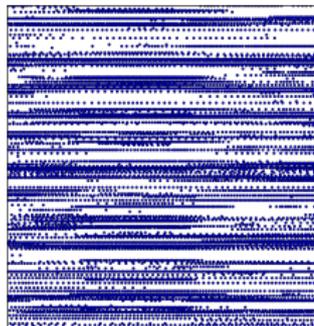
Neural Engineering Framework

1. Representation (**encoding** and decoding)
2. **Transformation**

Representation

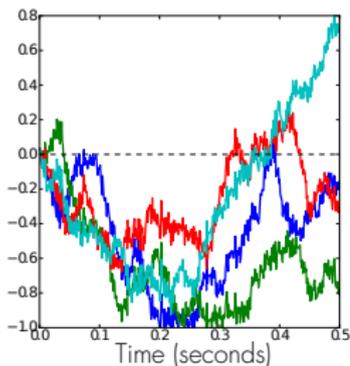


Encoding



Time (seconds)

Decoding

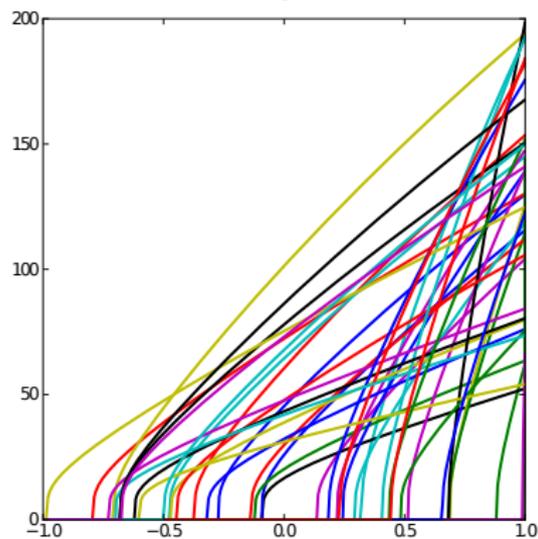


Time (seconds)

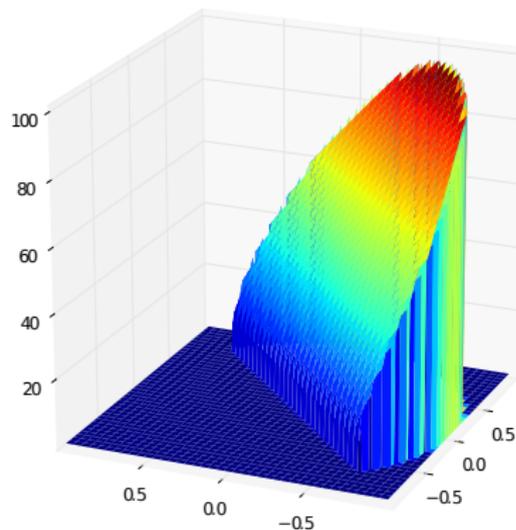


Encoding vectors represent neuron sensitivity

LIF tuning curves



Projected in 2-D space



Plasticity in the NEF

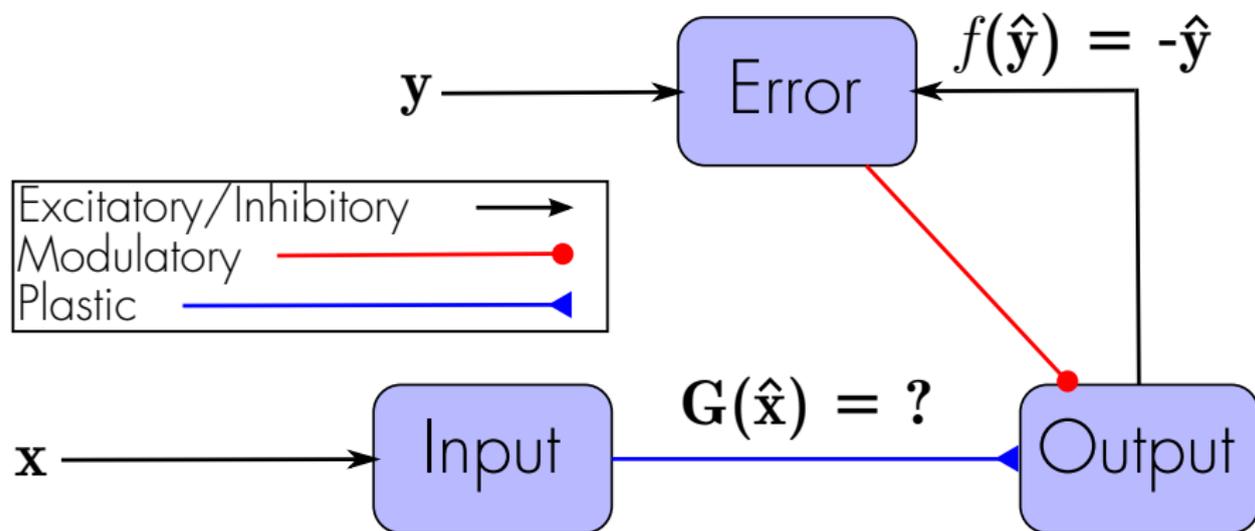


$$\Delta\omega_{ij} = \kappa a_i \alpha_j \mathbf{e}_j \cdot \mathbf{E}$$

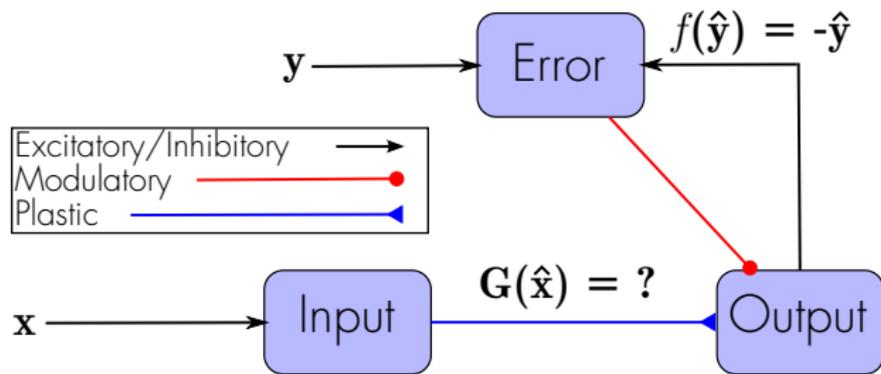
where

- ▶ \mathbf{e}_j is the encoding vector and
- ▶ \mathbf{E} is the error to be minimized.

Calculating E online



Our solution

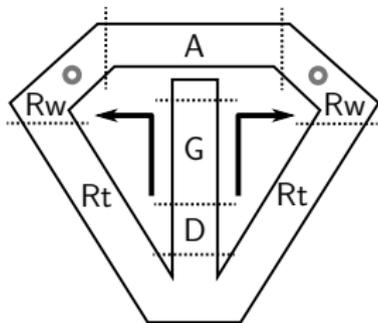
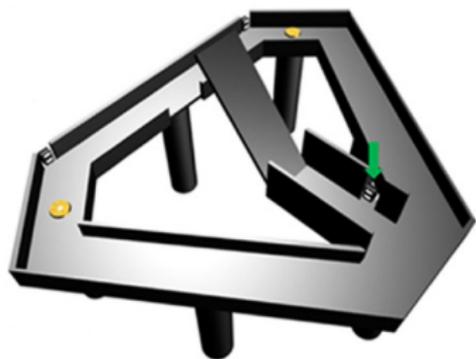


Network provides \mathbf{E}

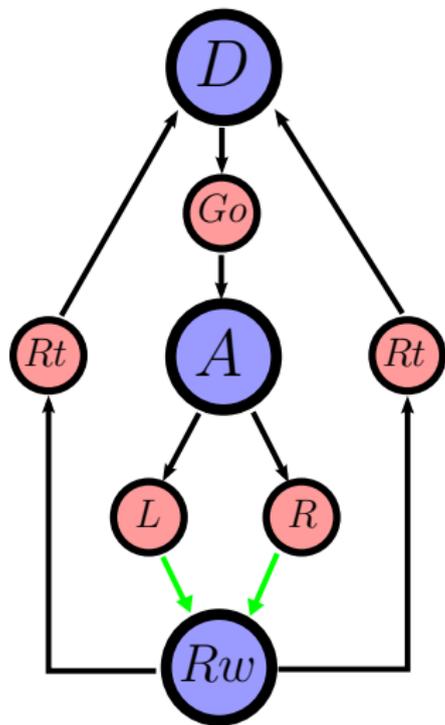
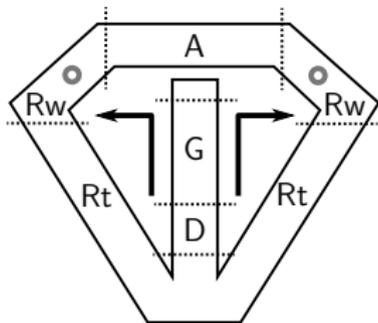
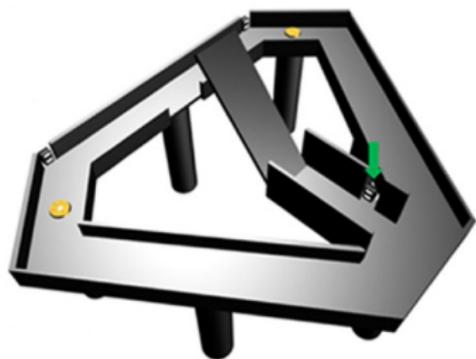
+

$$\text{EM-rule } \Delta\omega_{ij} = \kappa a_i \alpha_j \mathbf{e}_j \cdot \mathbf{E}$$

Reinforcement learning



Reinforcement learning

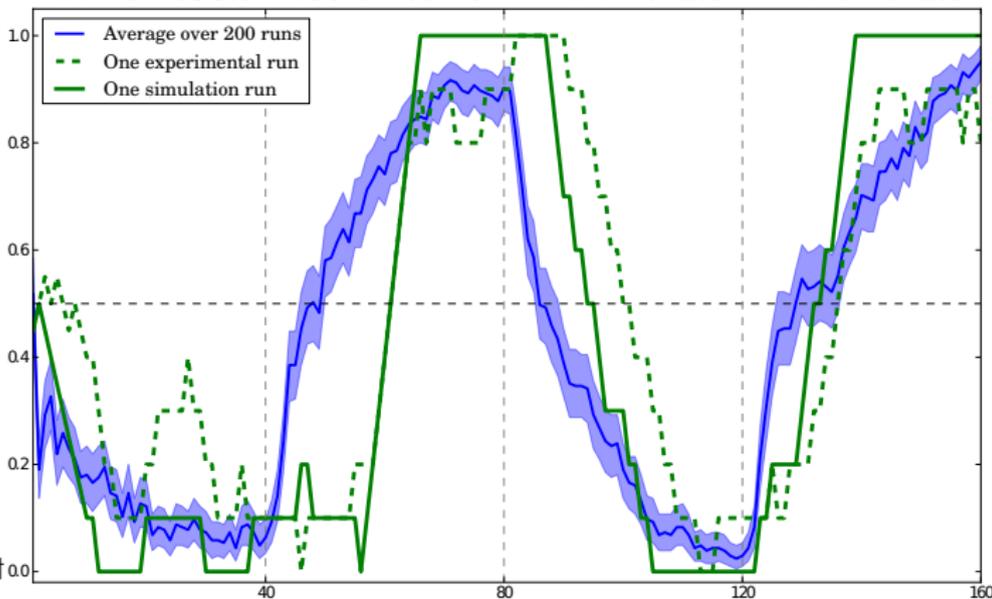


Behavioural results

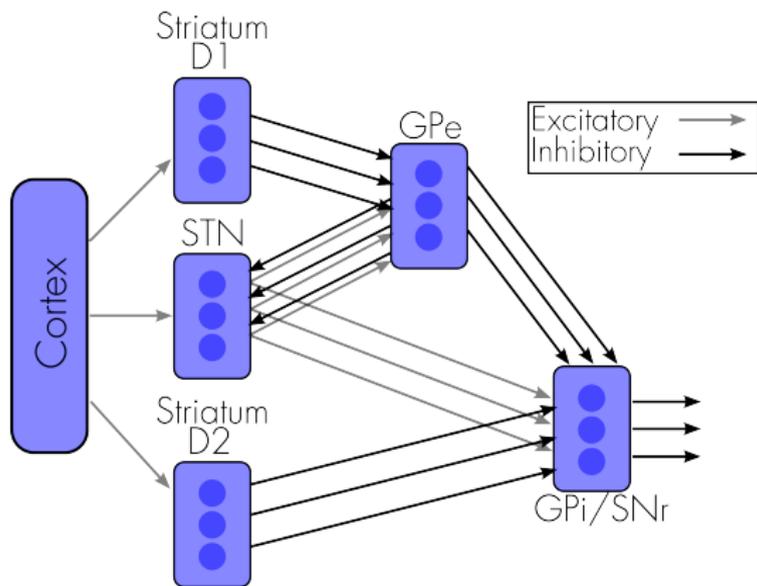


L:21% R:63% L:63% R:21% L:12% R:72% L:72% R:12%

Always move left

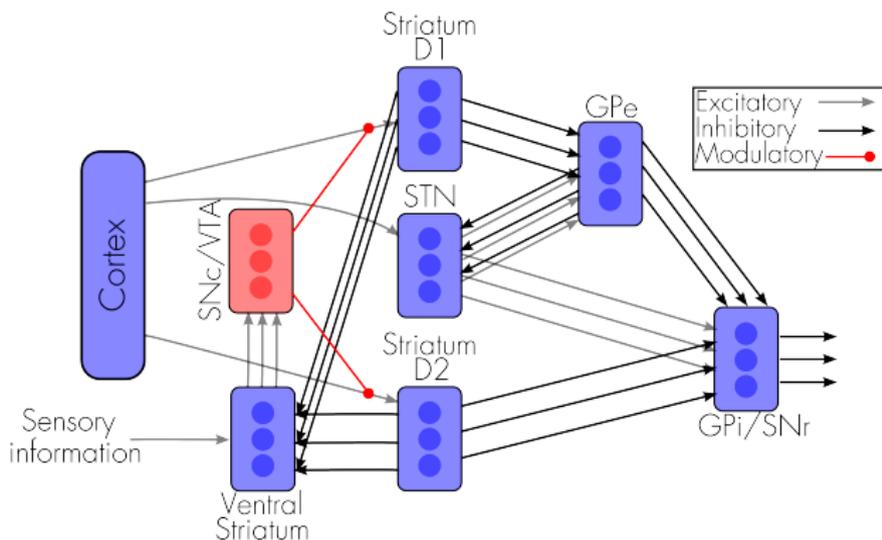


Action selection (basal ganglia)



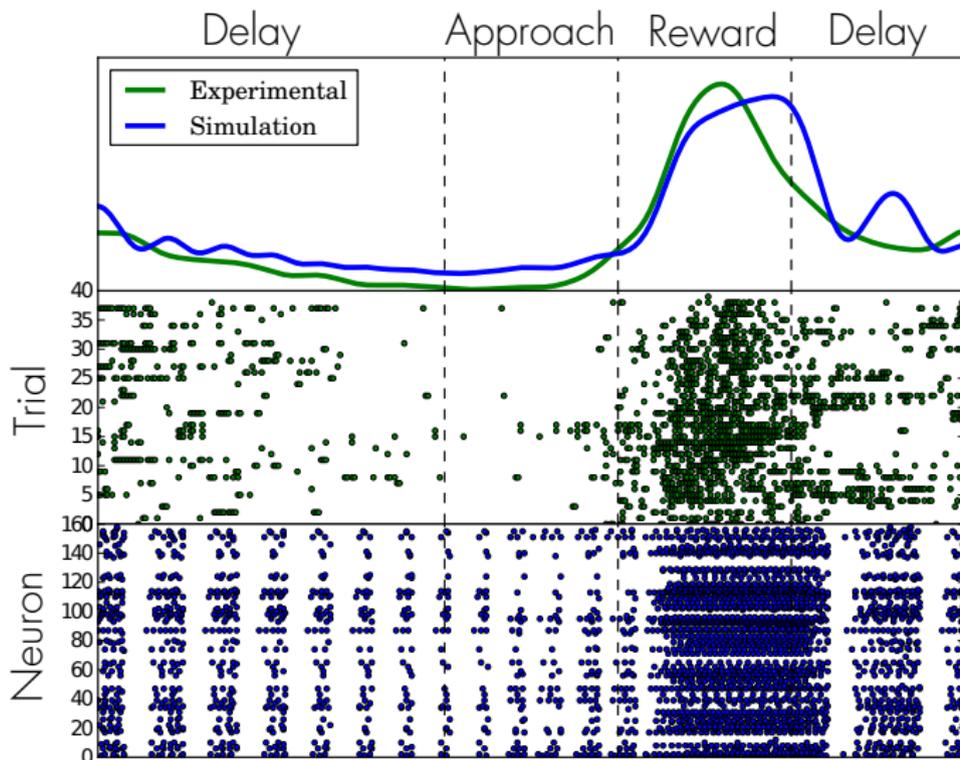
$$\pi(s) = \arg \max_a Q(s_{t+1}, a_{t+1})$$

Changing Q-values



Ventral striatum calculates reward prediction error

Neural results



Contributions

- ▶ Shown evidence that BCM captures qualitative features of STDP
- ▶ Proposed a biologically plausible solution to the supervised learning problem
- ▶ Created a model that solves stochastic reinforcement learning task and matches biology



A unifying learning rule



$$\Delta\omega_{ij} = \alpha_j a_i [\kappa_u a_j (a_j - \theta) + \kappa_s \mathbf{e}_j \cdot \mathbf{E}]$$

Acknowledgements



Thank you for listening and (possibly) reading!